



5 Aside Rules – Taupo Junior Football Summer Comp

4 second rule	All free-kicks, kick-ins etc must be taken within 4 seconds of the player having possession of the ball to take the kick (to keep the game flowing). SANCTION: if longer than 4 seconds a free-kick goes to the other team.
Distance at free-kicks, kick-ins etc	Opposition players to stand at least 3 metres from the kicker.
Duration of game	Two halves of 20 minutes each with 5 mins half time Referees must keep time.
Free-kicks, corners kicks, fouls.	As for regular football except: 1. When taking a kick, the opposing players must be at least 3 metres away. 2. When awarding an indirect free kick in the penalty box, it will be taken from the 6-metre arc nearest to where the infringement took place. 3. If the team taking the free kick takes more than 4 seconds, the referee shall award an indirect free kick to the opposing team.
Goalkeeper-clearances	Goalie may only THROW the ball during normal play. Once it has deliberately left the hands, the goalie cannot touch the ball again until another player has made contact with the ball SANCTION indirect free kick from edge of penalty semi-circle nearest where offence occurred. When the goalie throws the ball it must touch the ground (or touch another player) in the team's own half. SANCTION if the ball goes beyond the half-way line without bouncing: indirect free-kick to other team from half way line, where the ball crossed the line.
Goalkeeper – handling the ball	Only within the penalty area arc.
Goalkeeper – pass-backs	Goalkeeper not allowed to touch ball with hands from a pass-back from a team mate (from normal play, kick-in or free-kick) – must always use feet. SANCTION - indirect free kick from edge of penalty semi-circle nearest where offence occurred.
Goalkeeper – substitutions	Only at half-time or through injury.
Goal kick	Instead of taking a goal kick, the goalkeeper is to throw the ball into play.
Retreating Line	Retreating line rule doesn't apply (For the over Grade 9s)
Goal scoring allowed?	DIRECT FROM:- Kick-in from sideline: No Inside Penalty Area: Yes Kick-off: No Corner Kick: Yes
Kick-in	Replaces throw-in for when ball goes out of play at the sideline. Must be taken within 4 seconds- ball must be stationary (not rolling)
Number of players	The match shall be played by two teams, each consisting of not more than FIVE players, one of whom shall be the goalkeeper, wearing a different colour.
Offside	Does not apply to 5-A-Side tournaments.
Penalty Area	6m semi-circle in front of the goal. Goals can be scored from within the penalty area. Any player can enter the penalty area. Play must stop if the goalie has the ball in their hands
Penalty kick	Awarded for foul by defender against attacker inside the penalty area. The penalty spot is the point on the 6m semi-circle directly in front of the goal. All players except the kicker are to be at least 5 metres from the ball.
Slide tackles	Not allowed. SANCTION: direct free kick
Substitutes	Rolling substitutes may be used at any time. Substitutes must leave and enter from half-way line. Referee's permission not required.
Throw-in	No throw ins - Replaced by kick-in (see above)
Time-wasting	SANCTION: free-kick to the opposition if blatant and/or persistent. Time wasting could be on the pitch or in retrieving the ball.
Under 9s	No goalkeepers. Goal kicks apply from edge of the arc – normal retreating line rule applies. Penalties during the game are taken from the arc. No Corner Kicks. Goals can only be scored from the opposition's half as there are no goal keepers.